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| **BEFORE STRUCT** | **AFTER STRUCT** |
| int main(){  // CREATE ARRAY FOR TEN STUDENTS  char name[10][50];  int group[10];  double gpa[10];  // SET VALUE TO THE FIRST STUDENT  strcpy(name[0], “Ludwig”);  group[0] = 3;  gpa[0] = 3.99;  return (0);  } | struct Student{  char name[50];  int group;  double gpa;  };  int main(){  struct Student students[10];  strcpy(students[0].name, “Ludwig”);  students[0].group = 3;  students[0].gpa = 3.99;  return (0);  } |